

## 1850 Pts - Blood Angels - Nathan Hansen 2015 CAGE Match

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>: Baal Strike Force (Primary Detachment) (38 <sup>+</sup>, 1094 pts)</b>												
Commander Dante	1	{}	6	5	4/6	4	4	6	4/5	10	2+/4(i)	220
(C:BA, pg. 96); <b>Jump Units</b> (Character); Frag Grenades; Krak Grenades; Artificer Armour; Iron Halo; Jump Pack; Inferno Pistol; The Axe Mortalis; The Death Mask of Sanguinius; And They Shall Know No Fear; Bulky; Deep Strike; Eternal Warrior; Fear; Furious Charge; Hit & Run; Independent Character; Tactical Precision; <b>Warlord</b> ; Descent of Angels												
Librarian	1	☠	5	4	4	4	2	4	2/3	10	3+	110
(C:BA, pp. 53); <b>Jump Units</b> (Character); Frag Grenades; Krak Grenades; Power Armour; Psychic Hood; Bolt Pistol; Force Sword; Increase Mastery Level (x1); And They Shall Know No Fear; Bulky; Deep Strike; Furious Charge; Independent Character; Psyker (Mastery Level 2); Auspex; Jump Pack; <b>Biomancy</b> ; <b>Sanguinary</b> ; <b>Daemonology</b> ; <b>Malefic Powers</b> ; <b>Daemonology</b> ; <b>Sanctic Powers</b> ; <b>Divination</b> ; <b>Pyromancy</b>												
Scout Squad	4	☠	3	3	4	4	1	4	1	8	4+	55
(C:BA, pg. 66); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Scout Armour; Bolt Pistol (x4); Boltgun (x4); And They Shall Know No Fear; Combat Squads; Furious Charge; Infiltrate; Move Through Cover; Scout												
Sergeant	1		4	4	4	4	1	4	1/2	8	4+	[11]
(C:BA, pg. 66); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Scout Armour; Bolt Pistol; Chainsword (x1); And They Shall Know No Fear; Combat Squads; Furious Charge; Infiltrate; Move Through Cover; Scout												
Scout Squad	4	☠	3	3	4	4	1	4	1/2	8	4+	55
(C:BA, pg. 66); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Scout Armour; Bolt Pistol (x4); Close Combat Weapon (x4); And They Shall Know No Fear; Combat Squads; Furious Charge; Infiltrate; Move Through Cover; Scout												
Sergeant	1		4	4	4	4	1	4	1/2	8	4+	[11]
(C:BA, pg. 66); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Scout Armour; Bolt Pistol; Close Combat Weapon; And They Shall Know No Fear; Combat Squads; Furious Charge; Infiltrate; Move Through Cover; Scout												
Sanguinary Guard	1	☠										309
(C:BA, pg. 70); <b>Jump Units</b> ; Chapter Banner; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Sanguinary Guard; Bulky; Deep Strike												
Sanguinary Guard	1		4	4	4/8	4	1	4/1	2	10	2+	[43]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Power Fist; Bulky; Deep Strike; Fearless; Furious Charge												
Sanguinary Guard	1		4	4	4/8	4	1	4/1	2	10	2+	[43]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Power Fist; Bulky; Deep Strike; Fearless; Furious Charge												
Sanguinary Guard	1		4	4	4	4	1	4	2	10	2+	[33]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Encarmine Sword; Bulky; Deep Strike; Fearless; Furious Charge												
Sanguinary Guard	1		4	4	4	4	1	4	2	10	2+	[33]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Encarmine Sword; Bulky; Deep Strike; Fearless; Furious Charge												
Sanguinary Guard	1		4	4	4	4	1	4	2	10	2+	[33]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Encarmine Sword; Bulky; Deep Strike; Fearless; Furious Charge												
Sanguinary Guard	1		4	4	4	4	1	4	2	10	2+	[33]
(C:BA, pg. 70); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Artificer Armour; Jump Pack; Angelus Boltgun; Encarmine Sword; Bulky; Deep Strike; Fearless; Furious Charge												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	115
	(C:BA, pp. 82); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x2); Chainsword (x4); Remove Jump Packs; Meltagun (x2); And They Shall Know No Fear; Bulky; Combat Squads; Deep Strike; Furious Charge; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[27]
	(C:BA, pp. 82); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Jump Pack; Power Armour; Bolt Pistol; Remove Jump Packs; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Furious Charge											
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[0]
	(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	115
	(C:BA, pp. 82); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x2); Chainsword (x4); Remove Jump Packs; Meltagun (x2); And They Shall Know No Fear; Bulky; Combat Squads; Deep Strike; Furious Charge; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[27]
	(C:BA, pp. 82); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Jump Pack; Power Armour; Bolt Pistol; Remove Jump Packs; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Furious Charge											
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[0]
	(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	115
	(C:BA, pp. 82); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x2); Chainsword (x4); Remove Jump Packs; Meltagun (x2); And They Shall Know No Fear; Bulky; Combat Squads; Deep Strike; Furious Charge; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[27]
	(C:BA, pp. 82); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Jump Pack; Power Armour; Bolt Pistol; Remove Jump Packs; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Furious Charge											
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[0]
	(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											
Baal Strike Force (Primary Detachment)	1	Grp: Detachment										0
	The Angel's Virtue; The Red Thirst											
<b>: Combined Arms Detachment (31 , 616 pts)</b>												
Sanguinary Priest	1		5	4	4	4	2	4	2/3	10	3+	76
	(C:BA, pg. 60); <b>Jump Units</b> (Character); Frag Grenades; Krak Grenades; Blood Chalice; Narthecium; Power Armour; Chainsword; Bolt Pistol; And They Shall Know No Fear; Bulky; Deep Strike; Furious Charge; Independent Character; Jump Pack											
Tactical Squad	9		4	4	4	4	1	4	1	8	3+	195
	(C:BA, pg. 65); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x9); Boltgun (x7); Meltagun; Heavy Flamer; And They Shall Know No Fear; Combat Squads; Furious Charge; Drop Pod											
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
	(C:BA, pg. 65); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Furious Charge											
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[35]
	(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System											

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Tactical Squad	9		4	4	4	4	1	4	1	8	3+	195
(C:BA, pg. 65); <b>Infantry</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x9); Boltgun (x7); Meltagun; Heavy Flamer; And They Shall Know No Fear; Combat Squads; Furious Charge; Drop Pod												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[14]
(C:BA, pg. 65); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol; Boltgun; And They Shall Know No Fear; Combat Squads; Furious Charge												
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[35]
(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System												
Assault Squad	4		4	4	4	4	1	4	1/2	8	3+	115
(C:BA, pp. 82); <b>Jump Units</b> ; Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol (x2); Chainsword (x4); Remove Jump Packs; Meltagun (x2); And They Shall Know No Fear; Bulky; Combat Squads; Deep Strike; Furious Charge; Drop Pod												
Sergeant	1		4	4	4	4	1	4	1	8	3+	[27]
(C:BA, pp. 82); <b>Infantry</b> (Character); Frag Grenades; Krak Grenades; Jump Pack; Power Armour; Bolt Pistol; Remove Jump Packs; Combi-Meltagun (x1); And They Shall Know No Fear; Combat Squads; Furious Charge												
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				[0]
(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System												
Drop Pod	1	Grp:	BS: 4	FA: 12	SA: 12	RA: 12	HP: 3	Save: -				35
(C:BA, pg. 80); <b>Vehicle</b> (Transport, Open-Topped); <b>10 model</b> capacity, or; <b>One Dreadnought</b> capacity; Storm Bolter; Drop Pod Assault; Immobile; Inertial Guidance System												
Combined Arms Detachment	1	Grp: Detachment										0
<b>: Officio Assassinorum Detachment (1 , 140 pts)</b>												
Culexus Assassin (Elite) [OA]	1		8	8	4	4	3	7	4	10	-4(i)	140
(Officio Assassinorum); <b>Infantry</b> (Character); Psyk-out Grenades; Etherium; Animus Speculum; Fear; Fearless; Independent Operative; Infiltrate; Life Drain; Lightning Reflexes; Move Through Cover; No Escape; Preferred Enemy (Psykers); Psychic Abomination												
Officio Assassinorum Detachment [OA]	1	Grp: Detachment										0
<b>Total Cost:</b>											<b>1850</b>	