

## 1850 Pts - Chaos Daemons

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Kairos Fateweaver (1 ⚔, 300 pts)</b>												
Kairos Fateweaver	1		1	6	5	5	5	2	1	9	-/4(i)	300
(C:CD, pp. 42 & 91); <b>Flying Monstrous Creature</b> (Character); HFA: Staff of Tomorrow; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Oracle of Eternity; S: The Two Heads of Fate; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Psyker (Mastery Level 4); <b>Warlord</b> ; Lord of Unreality												
<b>HQ: Herald of Tzeentch (1 ⚔, 150 pts)</b>												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-/5(i)	150
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; DR: Exalted Rewards; Psyker (Mastery Level 3); DS: Disc of Tzeentch												
<b>HQ: Herald of Tzeentch (1 ⚔, 150 pts)</b>												
Herald of Tzeentch	1		3	4	3	4	2	3	2/3	8	-/5(i)	150
(C:CD, pp. 38 & 95); <b>JetBikes</b> (Character); DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Independent Character; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; DR: Exalted Rewards; Psyker (Mastery Level 3); DS: Disc of Tzeentch												
<b>Fast Attack: Screammers of Tzeentch (9 ⚔, 225 pts)</b>												
Screammers of Tzeentch	9		3	0	4	4	2	4	3	7	-/5(i)	225
(C:CD, pp. 41 & 100); <b>Jetbike</b> ; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Hammer of Wrath; Jink; Relentless												
<b>Fast Attack: Screammers of Tzeentch (8 ⚔, 200 pts)</b>												
Screammers of Tzeentch	8		3	0	4	4	2	4	3	7	-/5(i)	200
(C:CD, pp. 41 & 100); <b>Jetbike</b> ; DA: Daemon of Tzeentch; S: Daemonic Instability; S: Deep Strike; S: Lamprey's Bite; S: Slashing Attack; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear; Hammer of Wrath; Jink; Relentless												
<b>Fast Attack: Flesh Hounds of Khorne (17 ⚔, 272 pts)</b>												
Flesh Hounds of Khorne	17		5	0	4	4	2	4	2	7	6+/5(i)	272
(C:CD, pp. 31 & 100); <b>Beasts</b> ; DG: Collar of Khorne; DA: Daemon of Khorne; S: Daemonic Instability; S: Deep Strike; S: Scout; S: Daemon; S: Furious Charge; S: Hatred (Daemons of Slaanesh); S: Fear; Fleet; Move Through Cover												
<b>Heavy Support: Soul Grinder (1 ⚔, 170 pts)</b>												
Soul Grinder	1	Grp:  HP: 4	WS: 3	BS: 3	St: 6/10	In: 3	At: 4	FA: 13	SA: 13	RA: 11		170
(C:CD, pp. 60 & 102); <b>Vehicle</b> (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Baleful Torrent; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Slaanesh; S: Daemon; S: Fleet; S: Hatred (Daemons of Khorne); S: Rending; S: Fear												
<b>Heavy Support: Soul Grinder (1 ⚔, 170 pts)</b>												
Soul Grinder	1	Grp:  HP: 4	WS: 3	BS: 3	St: 6/10	In: 3	At: 4	FA: 13	SA: 13	RA: 11		170
(C:CD, pp. 60 & 102); <b>Vehicle</b> (Walker); rW: Harvester Cannon; mW: Iron Claw; rW: Phlegm Bombardment; S: Daemonic Resilience; S: Deep Strike; DA: Daemon of Tzeentch; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear												
<b>Troops: Pink Horrors of Tzeentch (11 ⚔, 104 pts)</b>												
Pink Horrors of Tzeentch	10		3	3	3	3	1	3	1	7	-/5(i)	104
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear												
Iridescent Horror	1		3	3	3	3	1	3	2	7	-/5(i)	[14]
<b>Character</b> ; S: Daemonic Instability												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Troops: Pink Horrors of Tzeentch (11 <sup>+</sup>, 104 pts)</b>												
Pink Horrors of Tzeentch	10	D	3	3	3	3	1	3	1	7	-/5(i)	104
(C:CD, pp. 38 & 97); <b>Infantry</b> ; Brotherhood of Psykers/ Sorcerers; DA: Daemon of Tzeentch; S: Blue Horrors; S: Daemonic Instability; S: Deep Strike; S: Magic Made Manifest; S: Daemon; S: Hatred (Daemons of Nurgle); S: Fear												
Iridescent Horror	1		3	3	3	3	1	3	2	7	-/5(i)	[14]
<b>Character</b> ; S: Daemonic Instability												
											<b>Total Cost:</b>	<b>1845</b>

### Option Footnotes

Daemonic Gifts	
DG: Collar of Khorne	See C:CD, pg. 63.
DR: Exalted Rewards	D6: 0 - Hellforged Artifact, 1 - Doubly Blessed, 2 - Riftbringer, 3 - Souleater, 4 - Unholy Terror, 5 - Warp Tether, 6 - Wind of Chaos (C:CD, pg. 67).
DS: Disc of Tzeentch	See C:CD, pg. 63.
HFA: Staff of Tomorrow	See C:CD, pg. 42.
mW: Iron Claw	Sx2, AP2, Melee, Specialist Weapon, Unwieldy.
rW: Baleful Torrent	Template; S6; AP4; Assault 1 Torrent (C:CD, pg. 61).
rW: Harvester Cannon	48" Range; S7; AP4; Heavy 3 or 48" Range; S7; AP4; Heavy 3, Skyfire (C:CD, pg. 61).
rW: Phlegm Bombardment	36" Range; S8; AP3; Ordnance 1, Large Blast (C:CD, pg. 61).
Warlord Traits	
Lord of Unreality	See C:CD, pg. 26.
<b>Warlord</b>	See WH40k, pg. 111.
Special Rules	
Brotherhood of Psykers/ Sorcerers	Brotherhood of Psykers/ Sorcerers (see WH40k, pg. 34).
DA: Daemon of Khorne	See C:CD, pg. 26.
DA: Daemon of Slaanesh	See C:CD, pg. 26.
DA: Daemon of Tzeentch	See C:CD, pg. 26.
Fleet	Fleet (see WH40k, pg. 35).
Hammer of Wrath	Hammer of Wrath (see WH40k, pg. 37).
Jink	Jink (see WH40k, pg. 38).
Move Through Cover	Move Through Cover (see WH40k, pg. 40).
Psyker (Mastery Level 3)	Psyker (see WH40k, pg. 41).
Psyker (Mastery Level 4)	Psyker (see WH40k, pg. 41).
Relentless	Relentless (see WH40k, pg. 41).
S: Blue Horrors	See C:CD, pg. 38.
S: Daemon	Daemon (see WH40k, pg. 35).
S: Daemonic Instability	See C:CD, pg. 26.
S: Daemonic Resilience	See C:CD, pg. 60.
S: Deep Strike	Deep Strike (see WH40k, pg. 36).
S: Fear	Fear (see WH40k, pg. 35).
S: Fleet	Fleet (see WH40k, pg. 35).
S: Furious Charge	Furious Charge (see WH40k, pg. 37).
S: Hatred (Daemons of Khorne)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Nurgle)	Hatred (see WH40k, pg. 37).
S: Hatred (Daemons of Slaanesh)	Hatred (see WH40k, pg. 37).
S: Independent Character	Independent Character (see WH40k, pg. 39).
S: Lamprey's Bite	See C:CD, pg. 41.
S: Magic Made Manifest	See C:CD, pg. 38.
S: Oracle of Eternity	See C:CD, pg. 42.
S: Rending	Rending (see WH40k, pg. 41).
S: Scout	Scouts (see WH40k, pg. 41).
S: Slashing Attack	See C:CD, pg. 41.
S: The Two Heads of Fate	See C:CD, pg. 42.
Unit Type	
<b>Beasts</b>	Beasts (see WH40k, pg. 48).
<b>Character</b>	Character (see WH40k, pg. 63).

<b>Flying Monstrous Creature</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Infantry</b>	Infantry (see WH40k, pg. 44).
<b>Jetbike</b>	See WH40k, pg. 45.
<b>JetBikes</b> (Character)	See WH40K rulebook, pgs. 44-49.
<b>Vehicle</b> (Walker)	Vehicle (Walker) (see WH40k, pg. 84).

### Roster Design Information

Detachments of Chaos Daemons have the Special Rules Daemonic Assault and Daemonic Rivalry (see C:CD, pg. 27).

### Validation Report

*c-1. File Version: 1.46 For Bug Reports/www.ab40k.org; b-1. Roster Options: Named or Special Characters; a-1. Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers*

Roster satisfies all enforced validation rules

### Roster Statistics

% HQ: 32.5

% Elite: 0

% Troops: 11.3

% Fast: 37.8

% Heavy: 18.4







% Fortification: 0

% Wargear: 0

Model Count: 61

Files version: 1.46

% Knight: 0

Group	Min	Max	Used
	1	2	2
	0	3	0
	2	6	2
	0	3	3
	0	3	2
	0	1	0